# Machine Learning Project: Stream Sediment Samples

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- 1. Dataset Explanation
- 2. Regression Models
- 3. Random Forest
- 4. XGBoost
- 5. Final Considerations



## Objectives

To design a regression machinelearning pipeline to process and predict Zn (ppm) concentration from stream sediment samples dataset

#### **1. Dataset Explanation**

- 2. Regression Models
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## 1. Dataset Explanation (1)

- 706 samples
- 52 columns
  - 5 were information about each sample (*Map IDX, Lab processed, x, y*)
  - o 47 columns of elements concentration
    - We want to predict the concentration of Zinc (Zn) in PPM (parts-per-million)

Data source = «Brazilian Geological Survey »



Samples are **blue** dots, in **gray** are the watersheds.

## 1. Dataset Explanation (2)

- Pre-processing
  - Normalization
  - Estimating Correlation
- The dataset has **spatial autocorrelation** 
  - Regular train-test-split won't work for us!
- We decided to do train-test-split
  using GroupKFolds, where the
  groups were the watershed ID.



Moran's I Spatial Autocorrelation among samples

#### 1. Dataset Explanation - Metrics

- Chosen metrics:

 R<sup>2</sup>: It gives us an estimate of the variance in the independent variable that can be explaned by the dependent variable

 RMSE: It gives us a metric in ppm for Zinc, were it's possible to identify not only the performance but how much the model is being penalized.

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#### 2. Regression Models

- Multiple Linear Regression

   All elements to predict Zn
   CV GroupKFold
   RMSE: 13.75
  - R<sup>2</sup>: 0.566



## 2. Regression Models: Regularization

- Ridge Regression
  - $\,\circ\,$  All elements to predict Zn
  - $\circ$  Regularization
    - Slight increase in bias to reduce a lot variance
  - Optimal LR at 4.83
    - R<sup>2</sup>: 0.59
    - RMSE: 13.43
  - Reduction of variables that don't have importance in the model.



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#### 3. Random Forest

- RandomForest Hyperparameter Setting:
  - Bootstrapping + feature sampling
  - max\_features = features in each tree
  - n\_estimators = number of trees
- Propose a protocol that relies on the out-of-bag (OOB) error



Reference: https://medium.com/nerd-for-tech /rando m-forest-sturdy-algorith m-d60b9f9140d4

#### Hyperparameter tuning using OOB error

n\_estimators

#### max\_features

params	mean_test_score	std_test_score	
{'max_features': 0.1}	0.643443	0.051902	
{'max_features': 0.2}	0.657936	0.051251	
{'max_features': 0.3}	0.660969	0.053202	
{'max_features': 0.4}	0.658543	0.057185	
{'max_features': 0.5}	0.656734	0.058457	
{'max_features': 0.6}	0.651456	0.062576	
{'max_features': 0.7}	0.646503	0.066120	
{'max_features': 0.8}	0.641971	0.070297	
{'max_features': 0.9}	0.635826	0.074615	

- Model Evaluation:
  - **R<sup>2</sup>**: 0.62

• **RMSE**: 13.83



#### Feature Selection: Permutation importance

- Randomly shuffle the values of a specific feature in the dataset while keeping the other features unchanged.
- "mean\_test\_score"
  - **High** = important
  - **low** = not so important



# REFCV - Recursive Feature Elimination with Cross-Validation

- Eliminates one feature or a small set of features at a time using cross-validation (CV)
- Optimal Feature Subset
- Improved performance
  - RMSE: 11.76
  - R<sup>2</sup>: 0.67



Selected features: ['x', 'y', 'Ba (ppm)', 'Ca (%)', 'Co (ppm)', 'Cr (ppm)', 'Cu (ppm)', 'Fe (%)', 'K (%)', 'Li (ppm)', 'Mg (%)']

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#### 4. XGBoost

- XGBoost (Extreme Gradient Boost) is a machine learning algorithm introduced by Chen and Guestrin (2016).
- The base of XGBoost is the Gradient Tree Boosting machine learning algorithm that builds an ensemble decision tree, where each tree attempts to correct errors from previous trees.
- XGBoost uses **Gradient Descent** when trying to minimize the loss function when adding new models to the existing ones.



Wang et al, 2020

#### 4. XGBoost

#### Hyperparameters

- max\_depth<sup>1</sup>
- n\_estimators
- learning\_rate<sup>3</sup>
- subsample<sup>2</sup>
- colsample\_bytree<sup>2</sup>
- max\_delta\_step
  - $\circ$  Help

convergence and deal with unbalanced data

<sup>1</sup> Controls model complexity

<sup>2</sup> - Add randomness to help with noise.

<sup>3</sup> - Avoid overshooting



R<sup>2</sup>: 0.64 RMSE: 13.47



R<sup>2</sup>: 0.58 RMSE: 14.48

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#### 5. Final Considerations: Model Comparison

Metric/Model	Multi Linear Regression	Ridge Regression	Random Forest	Random Forest Feature Selection	XGBoost	XGBoost Feature Selection
R²	0.57	0.59	0.62	0.67*	0.64	0.58
RMSE	13.75	13.41	13.83	11.76*	13.47	14.48

## 5. Final Considerations: Model Comparison

- Overall, models perfomed slightly well
  O Ideally, a good model should have >=75%
- Possible solutions:
  - $\circ$  Removal of outliers (makes the model simpler)
  - $\circ$  Increase the amount of data to train the model (expensive)
  - Look for a geostatistical methodology that tries to take into account these outliers and still guarantee the model's good performance.



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